

# Diversified recommendations of cultural activities with personalized determinantal point processes

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# Pass Culture

Since 2019, the French government awards a fixed credit to 3 million young individuals (aged 15-20) to spend on  $\sim 1$  million possible activities (books, cinema, opera, etc.).

We want to:

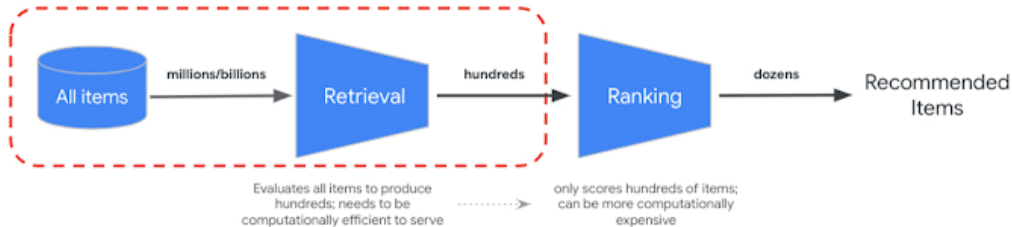
- ▶ increase youth participation in cultural activities
- ▶ broaden their cultural horizons: make them discover new things

How to model it? (1.5 year project)

## Industrial recommender systems are vector databases

Among the million of offers, only 1500 are selected for ranking

Vector database: approximate nearest neighbor according to a query vector



- ▶ One model for retrieval (two-tower model ~ neural collaborative filtering)
- ▶ Another one for top  $K$  ranking (LightGBM; I also tried skrub)

# Reward metrics (key performance indicators) of Pass Culture

Relevance: click-through rate (booking rate)

Diversification points obtained for each new category / genre / location (increase in cultural diversity); those scores are not visible to the user, but for stakeholders

## Comment mesurer la diversification ?

1 pt



**Catégorie :** Livre  
**Sous-catégorie :** Livre papier  
**Genre :** Manga  
**Lieu :** Fnac des Halles  
**Type :** Offre physique

+2 pt



**Livre**  
**Livre papier**  
**Littérature française +1**  
**La Malle aux histoires +1**  
**Offre physique**

+5 pt



**Concert +1**  
**Spectacle représentation +1**  
**Rap / hip hop +1**  
**Zénith Paris +1**  
**Événement +1**

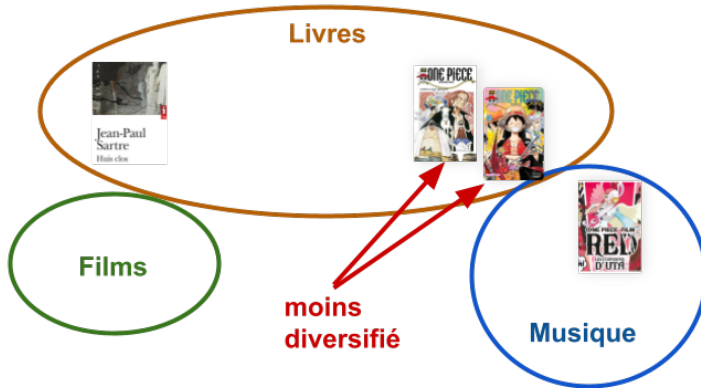
+0 pt



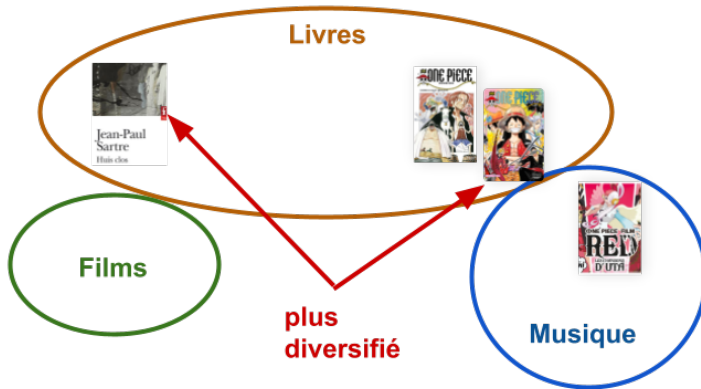
**Livre**  
**Livre papier**  
**Manga**  
**Fnac des Halles**  
**Offre physique**

It somehow has limitations

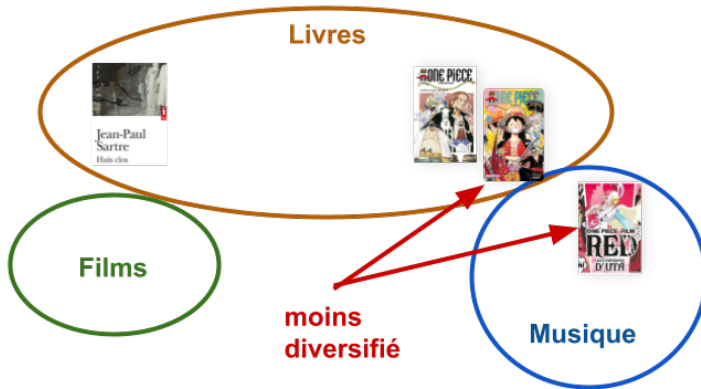
# Parcours dans l'espace sémantique de la culture



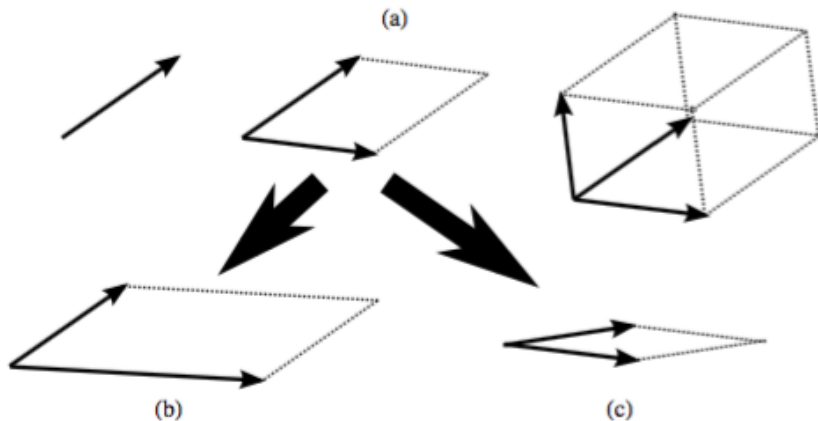
# Parcours dans l'espace sémantique de la culture



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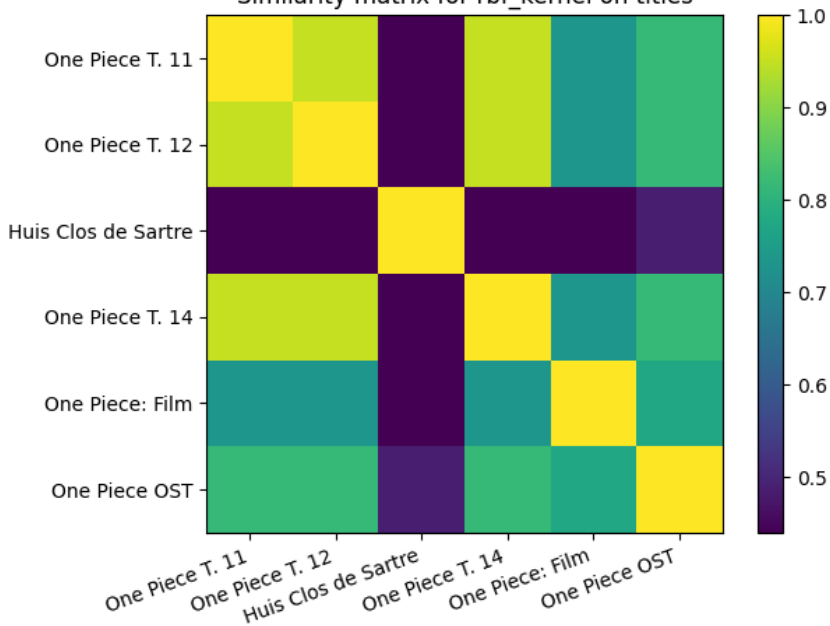
## Geometric modeling of diversity



- ▶ Determinant = square of volume of parallelotope of vectors
- ▶ Vectors that are not correlated increase the volume
- ▶ We want to sample items proportionally to diversity



Similarity matrix for rbf\_kernel on titles



## Quality-diversity decomposition for recommendation

- ▶  $q_i > 0$  is a possibly personalized measure of **quality** of item  $i$  for the current user
- ▶  $\phi_i$  is a unit semantic embedding of item  $i$ ,  $\|\phi_i\| = 1$ , used for **diversity** sampling

Similarity matrix  $K = XX^T$  and  $K_{ij} = x_i^T x_j$  can be decomposed as  $q_i \phi_i^T \phi_j q_j$

### Metrics of a set $S$ for a user

1. Relevance, i.e. click-through rate

$$\frac{1}{|S|} \sum_{i \in S} q_i$$

2. Volume formed by set  $S$

$$\text{Vol}(S)$$

3. Diversification is the increase in diversity

$$\Delta \simeq \text{Vol}(H \cup S) - \text{Vol}(H)$$

### Our sampling objective

Sampling a set  $S$  proportional to  $\det K_S$

$$\log \det K_S = \underbrace{\sum_{i \in S} \log q_i}_{\text{quality}} + \underbrace{2 \log \text{Vol}(S)}_{\text{diversity}}$$

## DPP

If we sample among  $n$  items

$K : n \times n$  **similarity matrix** on items (positive semi-definite)

$P$  is a **determinantal point process** if sample  $Y$  verifies:

$$\forall A \subset \{1, \dots, n\}, \quad P(A \subseteq Y) \propto \det(K_A) = \text{Vol}(\{x_i\}_{i \in A})^2$$

where  $K_A$  has subset  $A$  of rows and columns.

There is a  $O(nk^3)$  algorithm for sampling  $k$  items among  $n$ , at the cost of knowing its eigenvalues in  $O(n^3)$ , or  $O(nd^2)$  for the linear kernel.

**Example for sampling 3 points among 4**

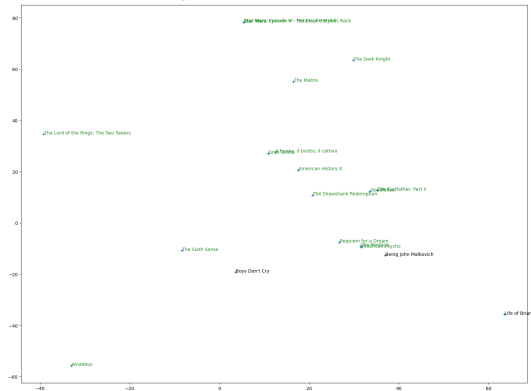
$$K = \begin{pmatrix} 1 & 2 & 3 & 4 \\ 2 & 5 & 6 & 7 \\ 3 & 6 & 8 & 9 \\ 4 & 7 & 9 & 1 \end{pmatrix}$$

$A = \{1, 2, 4\}$  will be included with probability proportional to

$$K_A = \det \begin{pmatrix} 1 & 2 & 4 \\ 2 & 5 & 7 \\ 4 & 7 & 1 \end{pmatrix}$$

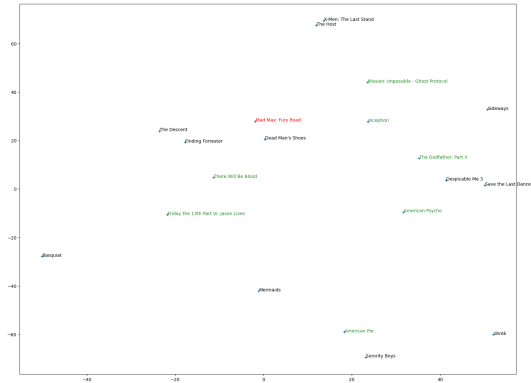
## Compromise quality-diversity

## SVD naive top $K$



Several Star Wars movies in the set

$k$ -DPP



# Evaluation

We conducted offline and online experiments (A/B/C test) on 400k users.

- ▶ Version A (baseline): recommender system
- ▶ Version B: DPP filter using personalized quality scores  $q_i$
- ▶ Version C: DPP filter using  $q_i = 1$

DPPs are implemented in DPPy by former colleague Guillaume Gautier at Inria Lille

Guillaume Gautier et al. “DPPy: DPP Sampling with Python”. In: *Journal of Machine Learning Research* 20.180 (2019), pp. 1–7. URL: <http://jmlr.org/papers/v20/19-179.html>

## Stochastic or deterministic?

We sample  $k$ -DPP proportionally to  $\det K_S$

YouTube [2] computes instead the greedy max of  $\arg\max_{S, |S|=k} \det K_S$

They happily reported “+0.5%” of increased user engagement (significant?  $\neg \_ (\text{ツ}) \_ / \neg$  )

We hypothesize that a deterministic approach does not cover the catalogue well

Mark Wilhelm et al. “Practical diversified recommendations on youtube with determinantal point processes”. In: *Proceedings of the 27th ACM International Conference on Information and Knowledge Management*. 2018, pp. 2165–2173

## Results

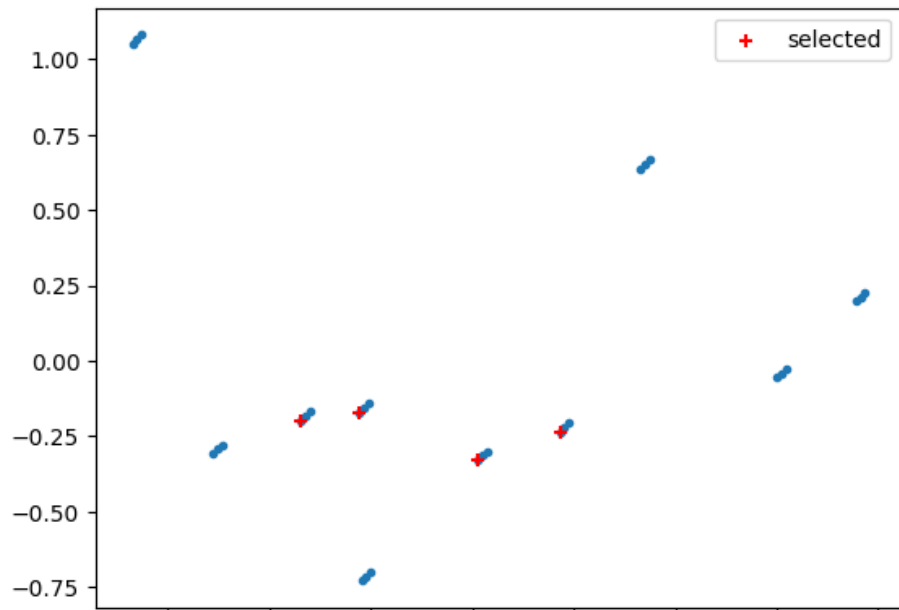
	Relevance	Volume ratio	Diversification
Model A	<b>0.525</b>	1	2.759
Model B	0.399	$\times 24.7$	<b>3.404</b>
Model C	0.381	$\times 28.8$	<b>3.482</b>

Table 1: Offline results comparing baseline (A) vs DPP-based recommenders (B and C).

	Click rate	Volume ratio	Diversification
Group A	<b>0.54%</b>	1	3.132
Group B	0.34%*	$\times 12$	<b>3.512*</b>
Group C	0.29%*	$\times 15.8$	<b>3.590*</b>

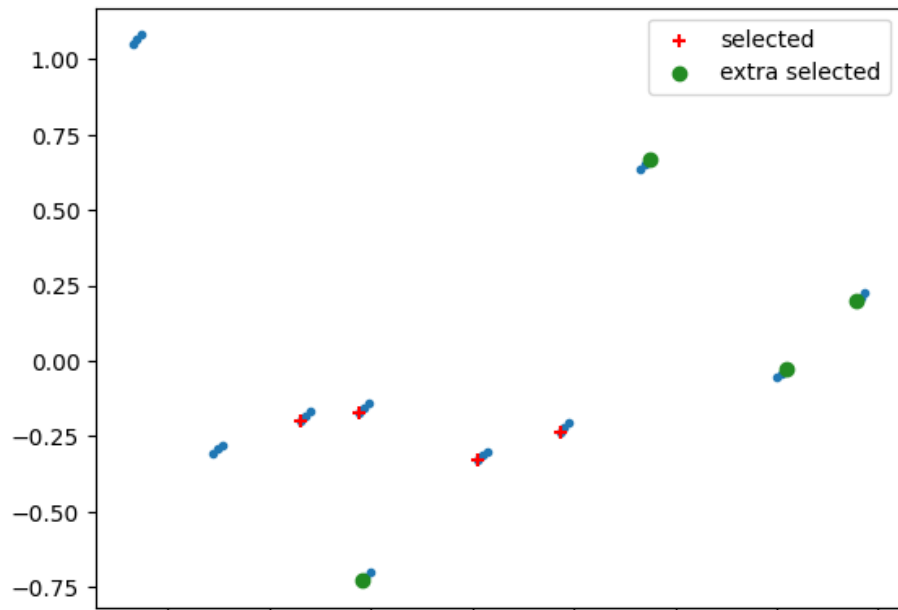
Table 2: Online A/B/C test results. Values with \* denote statistical significance ( $p < 0.001$ ).

## Conditional DPP for directly optimizing diversification





## Conditional DPP for directly optimizing diversification



Thank you for your attention!



- [1] Guillaume Gautier et al. “DPPy: DPP Sampling with Python”. In: *Journal of Machine Learning Research* 20.180 (2019), pp. 1–7. URL: <http://jmlr.org/papers/v20/19-179.html>.
- [2] Mark Wilhelm et al. “Practical diversified recommendations on youtube with determinantal point processes”. In: *Proceedings of the 27th ACM International Conference on Information and Knowledge Management*. 2018, pp. 2165–2173.