

# Competitive Programming (CSC\_41M02, INF471S)

## ICPC SWERC Training

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First class

# This course is about algorithmic problem solving

- ▶ You don't know an algorithm unless you've implemented it (without any bugs).
- ▶ Combining simple techniques to solve bigger problems

# ICPC SWERC, 29 November–1 December 2024, Lyon, Lisbon, Pisa



- ▶ 13 problems
- ▶ 5 hours
- ▶ 3 people
- ▶ 1 keyboard

swerc.eu



icpc.foundation

*advancing the art and sport  
of competitive programming*



Probably 3 teams per university/school (last year: 2).

# Judges

## Input

```
9 10
#####
.....#...#
####.###.#
#..#.#...#
#..#.#.###
###..#.#.#
#.#.####.#
#.....#
#####.#
```

## Output

```
#####
XXXXX#...#
####X###.#
#..#X#...#
#..#X#.###
###XX#.X#
#X#X####X#
#XXXXXXXXX#
#####X#
```

```
python laby.py < laby.in > laby.out # Python
```

```
make laby
```

```
./laby < laby.in > laby.out # C++
```

# Schedule

- ▶ Lessons are 10:30-18:00 on Fridays
- ▶ November: Team selection and SWERC registration deadline
- ▶ End of November: SWERC

## Outline

1. Pathfinding
2. DP: Dynamic Programming
3. Meta (strategies)
4. Advanced graphs
5. Matching & flows
6. Advanced and dynamic data structures (segment trees)
7. Maths: Arithmetics, Combinatorics and Linear algebra
8. Geometry & sweep line
9. Strings (suffix arrays)
10. Team selection

## Team selection

Will be probably in November  
(but depends on SWERC registration deadline that we do not know yet)

6 problems

3 or 4 hours

By teams (last year: individual)

Please solve at least one problem

# Advice

- ▶ It is a **team** competition
  - ▶ You should learn to debug each other's code
- ▶ Identify asap the easy problems
- ▶ Avoid presentation errors (missing spaces, etc.)
- ▶ Think about extreme cases (empty graph)
- ▶ Think about out-of-bounds (sometimes it is better to allocate more memory)
  - ▶ E.g. integer bounds: you may need an `unsigned long long int (%lld)`
- ▶ Evaluate the complexity before implementing it
  - ▶ Sometimes it is good to code the naive solution just to debug a better one
- ▶ If there are several instances, make sure everything is cleared, notably global variables

## More advice

- ▶ Highlight the important points of the statement (bounds).  
Is it a DP? A graph problem?
- ▶ Think about corner cases / edge cases for the rest of your team
- ▶ Learn to solve problems on paper
- ▶ It is a **team** competition
  - ▶ If a submission fails, print your code and debug it by hand in order to free the keyboard for someone else



By tomorrow

- ▶ Please fill form: <https://forms.gle/XLPi6VyWz93pKKVL7>
- ▶ Set up an account on <https://open.kattis.com> and tell me your username
- ▶ Configure VSCode/VSCodium